

# **Dobie Gamers' Club Constitution**

**Sponsors: Christy Loomis & Jill Swanson**

## **ARTICLE I: NAME OF ORGANIZATION**

**The name of this organization is "Dobie Gamers' Club."**

## **ARTICLE II: PURPOSE AND GOALS**

**Section 1: The purpose of Dobie Gamers' Club shall be:**

- **Encourage positive gaming interaction**
- **Build relationships with other gamers**
- **Practice responsible management of resources**

**Section 2: The goals of Dobie Gamers' Club shall be:**

- **Have students develop their social and behavioral skills.**
- **To motivate students in achieving and developing these goals, the following resources will be utilized:**
  - ❖ **Electronic games (No higher than Teen-Rated)**
  - ❖ **Board games**
  - ❖ **Card games**

## **ARTICLE III: MEMBERSHIP**

**Section 1: Membership is open to all currently enrolled Dobie students.**

- **Membership cap is 50 students per school year.**

**Section 2: Students must demonstrate good character.**

**Section 3: Students must participate in club fundraiser.**

**Section 4: Students must turn-in a signed copy of the Gamers' Club Application.**

**Section 5: Students may not have more than 4 unexcused absences from the Gamers' Club meetings unless they speak with a sponsor: your membership will be canceled.**

## **ARTICLE IV: MEETINGS**

**Section 1: The club shall meet weekly on Monday afternoons from 3:45-5:00 in the Dobie Library (please remain in your 7th period class until "All Remaining" students are released at 3:45).**

**Section 2: Meetings will be canceled when there is a conflicting event in the library e.g. the Scholastic Book Fair.**

## **ARTICLE V: CONDUCT**

### **Section 1: Acts resulting in suspension:**

- **Damaging equipment or personal property will result in suspension and replacement costs.**
- **Student-brought games will be the responsibility of the student: these should be treated with respect by members of the Gamers' Club.**
- **Leaving Dobie Gamers' Club without permission.**

### **Section 2: Expulsion:**

- **Verbal or physical assault.**
- **Stealing equipment or another person's personal belongings.**

## **ARTICLE VI: FUNDRAISING ACTIVITIES**

- **Members are required to work on fundraising activities.**
- **Any money collected will be used for activities and equipment related to Gamers' Club.**