

Dobie Gamers' Club Constitution

Sponsors: Christy Loomis & Russell Barbee

ARTICLE I: NAME OF ORGANIZATION

The name of this organization is "Dobie Gamers' Club."

ARTICLE II: PURPOSE AND GOALS

Section 1: The purpose of Dobie Gamers' Club shall be:

- Encourage positive gaming interaction
- Build relationships with other gamers
- Practice responsible management of resources

Section 2: The goals of Dobie Gamers' Club shall be to:

- Have students develop their social and behavioral skills.
- Motivate students in achieving and developing these goals, the following resources will be utilized:
 - ❖ Electronic games (No higher than Teen-Rated)
 - ❖ Board games
 - ❖ Card games

ARTICLE III: MEMBERSHIP

Section 1: Membership is open to all currently enrolled Dobie students.

- **Membership cap is 50 students per school year.**

Section 2: Students must demonstrate good character.

Section 3: Students must pay membership dues and/or participate in club fundraiser.

Section 4: Students must turn-in a signed copy of the Gamers' Club Application.

Section 5: Students may not have more than **4 unexcused absences from the Gamers' Club meetings unless they speak with a sponsor: your membership will be canceled.**

ARTICLE IV: MEETINGS

Section 1: The club shall meet weekly on **Thursday afternoons from **3:45-5:00** in the Dobie Library (please remain in your 7th period class until **"All Remaining"** students are released at 3:45).**

Section 2: Meetings will be canceled when there is a conflicting event in the library e.g. the Scholastic Book Fair.

ARTICLE V: CONDUCT

Section 1: Acts resulting in **suspension:**

- **Damaging equipment or personal property will result in suspension and replacement costs.**
- **Student-brought games will be the responsibility of the student: these should be treated with respect by members of the Gamers' Club.**
- **Leaving Dobie Gamers' Club without permission.**

Section 2: **Expulsion:**

- **Verbal or physical assault.**
- **Stealing equipment or another person's personal belongings.**

ARTICLE VI: FUNDRAISING ACTIVITIES

- **Members are required to participate in fundraiser (if we have one).**
- **Any money collected will be used for activities and equipment related to Gamers' Club.**